1. EditGame (UserName: String, GameName: String)
   * User ---♦--- Game (many to many)
   * Attribute - a user with write access is an administrator, without is a general user
2. EditPlatform (PlatformName: String, GameName: String)
   * User ---♦--- Platform (many to many)
   * Attribute - a user with write access is an administrator, without is a general user
3. EditSales (Region: String, GameName: String)
   * User ---♦--- Sales (many to many)
   * Attribute - a user with write access is an administrator, without is a general user
4. EditPublisher (PublisherName: String, GameName: String)
   * User ---♦--- Publisher (many to many)
   * Attribute - a user with write access is an administrator, without is a general user
5. User (UserName: String, Password: String, Read access: boolean, Write access: boolean)
   * UserName - Unique String; < 255 Characters
   * Password - String; length > 8; contains at least one special character and one number
   * Read access: boolean
   * Write access: boolean